

DESIGN TECHNOLOGY





Investigate creative enterprise, using developed skills students set up their own project.



STORAGE вох

INDIVIDUAL **PROJECT**

Develop greater independence researching, improving techniques, modelling, testing and making their designs. **ENTERPRISE PROJECT**





NCFE Level 2 **Creative Craft** KS4

Revisit prior skills to independently

overcome a design challenge.

DESIGN CHALLENGE









CLOCK **PROJECT** Develop ideas through modelling with CAD and manufacture using CAM.

FESTIVAL PROJECT

Using graphic skills create designs for a promotional webpage.



DESK TIDY











Combine skills to make a functional product.

E - PICTURE

LED **ACRYLIC STAND**

Develop CAD / CAM techniques.

MAZE **PROJECT**

Revisit hand tools and practice woodwork skills.





STEADY HAND circuits and vacuum forming. **GAME**

DT & Computer Science project: Combining skills.

WOOD WORK



Introduction to timbers and how to use hand tools safely.

BUG / **BIRD** HOTEL Health and Safety in the

workshop

POP UP BOOKS / **CARDS**

Mechanisms and Modelling

BRIDGES & **VIADUCTS**

CAD development & revisit structures

PUPPETS



Investigate, plan & evaluate



BIRD FEEDER

COSTUMES



KS2